

# Aquarium: Aspect-Oriented Programming for Ruby

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What is AOP?  
Is it necessary for Ruby?  
Aquarium in action

```
class Account
  attr_reader :balance

  def credit amount
    raise "..." unless amount >= 0
    @balance += amount
  end

  def debit amount
    raise "..." unless amount < @balance
    @balance -= amount
  end
end
```

Clean

and

Simple

# But, Real Applications Need:

```
class Account
  attr_reader :balance
  def credit amount; ...; end
  def debit  amount; ...; end
end
```

Transactions

Persistence

Security



end

end

*Tangled*

Account

Code

*Scattered*

Persistence,  
Transactions,  
Security, ...

Code

*Modularity*

is

*Compromised.*



# Rails Solution

```
class Account < ActiveRecord::Base  
  ...  
end
```

But what if you want  
“PORO’s”??

*(Plain Old Ruby Objects)*

# I would like to say...

Before returning the Account **balance**, read the current **balance** from the persistence store.

After the Account **balance** changes, update the new **balance** in the persistence store.

Before changing the Account **balance**, authenticate and authorize the **user**.

```
require 'aquarium'  
class Account # reopen Account  
  include Aquarium::DSL # add "DSL" methods  
  before :calls_to => [:credit, :debit] \  
    do |join_point, object, *args|  
    object.balance = read_from_database ...  
  end  
  ...  
end
```

*The type the aspect acts on is inferred to be Account*

...

```
after_returning_from :calls_to=>[:credit, :debit] \  
do |join_point, object, *args|  
  update_in_database (object.balance,...)  
end
```

...

```
...  
before :calls_to => [:credit, :debit] do |jp, *args|  
  raise "... " unless user_authorized  
end  
end
```

Can't we just use

Metaprogramming?

Ruby's metaprogramming  
gives us the *mechanisms*  
we need...



..., but it's nice to *implement*  
our *design* concepts using  
the same idioms.

# Some AOP Terms:

# Aspect

*A modularity construct that incorporates  
Pointcuts and Advice.*

*Alternative to `before` method used before.*

```
Aspect.new :before, :calls_to => :credit, \  
  :in_type => Account do |jp, obj, *args|  
  # do something  
end
```

# Aspect

*Can advise individual objects*

```
Aspect.new :before, :calls_to => :credit, \  
  :in_object => my_account do |jp, obj, *args|  
  # do something  
end
```

# Aspect

```
Aspect.new :before, :calls_to => :credit, \  
  :in_object => my_account, \  
  :advice => proc
```

*Use a Proc instead of a block*

# Join Point

*A single execution point.*

```
JoinPoint.new :type => Account,  
              :method => :credit
```

```
JoinPoint.new :object => account1,  
              :method => :credit
```

**:type** is one of many synonyms for **:in\_types**  
**:method** is one of many synonyms for **:calls\_to**

# Pointcut<sup>†</sup>

*A “query” over all Join Points.*

```
Pointcut.new :types => /. *Account$/,  
             :calls_to => [:credit, :debit]
```

```
Pointcut.new :in_object => account1,  
             :calls_to => /it$/
```

<sup>†</sup>Yes, no space, unlike *Join Point*

# Advice:

- ✦ Before
- ✦ After returning
- ✦ After raising
- ✦ After (... returning or raising)
- ✦ Around



# Before Advice

*Do something **before** the Join Point.*

```
Aspect.new :before, :pointcut => ... do |jp, o, *a|  
  log "Entering: #{jp.inspect}"  
end
```

```
include Aquarium::DSL  
before :pointcut => ... do |jp, object, *args|  
  log "Entering: #{jp.inspect}"  
end
```

# After Returning Advice

Do something **after returning from** the Join Point.

Or `:after_returning`

```
Aspect.new :after_returning_from, ... do |jp,o,*a|
  log "Leaving: #{jp}"
end

include Aquarium::DSL
after_returning_from :pointcut => ... do |jp,o,*args|
  log "Leaving: #{jp}"
end
```

# After Raising Advice

*Do something **iff** the Join Point **raises**.*

```
Aspect.new :after_raising, ... do |jp, obj, *args|  
  log "ERROR: #{jp.context.raised_exception}"  
end
```

```
include Aquarium::DSL  
after_raising :pointcut => ... do |jp, obj, *args|  
  log "ERROR: #{jp.context.raised_exception}"  
end
```

# After Advice

*Do something **after** a **return** or **raise**...*

```
Aspect.new :after, ... do |jp, obj, *args|  
  log "Escaped from: #{jp}"  
end
```

```
include Aquarium::DSL  
after :pointcut => ... do |jp, obj, *args|  
  log "Escaped from: #{jp}"  
end
```

# Around Advice

*“Wrap” a Join Point.*

```
Aspect.new :around, ... do |jp, obj, *args|  
  log “before: #{jp}”  
  jp.proceed      # You decide to invoke join point  
  log “after: #{jp}”  
end  
  
include Aquarium::DSL  
around :pointcut => ... do |jp, obj, *args|  
  ...  
end
```

# A Few Other AOP Terms:

# Introduction†

*Adding new attributes, methods to a class.*

*We already have it with Ruby!!*

```
class MyClass
  def do_this; ...; end
end
```

```
class MyClass # reopen MyClass
  def do_that; ...; end
end
```

†a.k.a *Inter-Type Declaration*

# Cross-Cutting Concerns

When the natural boundaries of different domains *cut across* each-other's natural boundaries.



# Example: Refactor Rails

~175 uses of `alias_method` in Rails

```
module ActiveRecord::Associations::ClassMethods
  def has_and_belongs_to_many (assoc_id,
    options => {}, &extension)
    reflection =
      create_has_and_belongs_to_many_reflection (
        assoc_id, options, &extension)
    ...
    old = "destroy_without_habtm_shim_for_
      #{reflection.name}"
    class_eval <<-END
      # next slide...
    END
  end
end
```

```
alias_method #{old}, destroy_without_callbacks  
def destroy_without_callbacks  
  #{reflection.name}.clear  
  #{old}  
end
```

# Refactoring with Aquarium

...

```
reflection =  
  create_has_and_belongs_to_many_reflection (  
    assoc_id, options, &extension)
```

...

```
before :calls_to => :destroy_without_callbacks \  
  do |jp, obj, *args|  
    class_eval "#{reflection.name}.clear"  
  end  
end
```

# Refactoring Account

Handle “overdraft” requirements as an aspect, so we can vary it independently, possibly per client, per type of account, *etc.*

```
class Account
  attr_reader :balance

  def credit amount
    raise "... " unless amount >= 0
    @balance += amount
  end

  def debit amount
    raise "... " unless amount < @balance
    @balance -= amount
  end
end
```

*Move this logic to an aspect*

```
class Account
  attr_reader :balance

  def credit amount
    raise "... unless amount >= 0"
    @balance += amount
  end

  def debit amount
    @balance -= amount
  end
end
```

```
class Account # Reopen class
  attr_accessor :max_overdraft
  before :calls_to=> :debit, :in_type=> :Account \
do |jp, account, *args|
  if (account.balance - args[0]) < -max_overdraft
    raise "...
  end
end
end
end
```



# Exercises

- ✦ [aspectprogramming.com/papers/](http://aspectprogramming.com/papers/)
  - ✦ Aquarium\_RubyAOP\_exercises.zip
    1. Method tracing
    2. Advising `method_missing`
    3. AO design - safer pointcuts

# References

- This presentation:
  - [aspectprogramming.com/papers](http://aspectprogramming.com/papers)
  - [aquarium.rubyforge.org](http://aquarium.rubyforge.org)
  - [aosd.net](http://aosd.net)

